An (Incomplete) Electronic Music History Timeline

- 1857 Phonautograph (precursor to the phonograph/gramophone), Édouard-Léon Scott de Martinville, France. Phonograph/Gramophone NOT electric, purely mechanical
- 1861 First electric microphone and loudspeaker (in telephone), Johann Philip Reis, Germany. Soon after further developed by Alexander Graham Bell in USA.
- 1867 Electromechanical Piano, Matthias Hipp, Switzerland
- 1877 Carbon microphone, independently developed by David Edward Hughes in England and Emile Berliner and Thomas Edison in the US.
- 1894 radio transmitter/receiver, Giuglielmo Marconi, Italy
- 1897 Telharmonium/Dynamophone, Thaddeus Cahill, USA
- 1920s electrical recording using electrical microphones
- 1920s optical recording, sound-on-film
- 1928 Theremin, Léon Theremin, Soviet Union/USA
- 1928 Onder Martenot, Maurice Martenot, France
- 1928 Magnetic tape, Fritz Fleumer, Germany (based on magnetic wire recording by Oberlin Smith in 1888 and Valdemar Poulsen in 1898)
- 1929 *Piatiletka: The Plan of the Great Works,* drawn sound on film, Arseny Avraamov, Moscow
- 1930(?) *Journey No. 1*, Jack Ellitt, London (using sound-on-film and drawn sound, early 1930s)
- 1931 Drawn sound on film, Oskar Fischinger, Berlin
- 1933 Trautonium, Friedrich Trautwein, Berlin
- 1934 Hammond organ, Laurens Hammond, USA
- 1939 Imaginary Landscape No. 1, John Cage, USA
- 1942-1952 RTF Studio (or Club) d'essai, Pierre Schaeffer, Paris

- 1944 *The Expression of Zaar*, Halim El-Dabh, tape music, Cairo
- 1948-1951 Bell labs vocoder speech experiments, Werner Meyer-Eppler, Herbert Eimert, Cologne
- 1948 AMPEX 200 tape recorder, John T. Mullin & Bing Crosby, USA
- 1949-1956 Chamberlin tape organ, Harry Chamberlin, USA
- 1950 Jikken Kōbō (Experimental Workshop), collective partnered with Sony, Tokyo
- 1950 CSIRAC digital computer used to play music, Geoff Hill and others, Melbourne
- 1949 First electronic music studio in USA, Louis & Bebe Barron, NYC; Tape recorders, ring modulator, reverb; *Heavenly Menagerie* (1950), *Forbidden Planet* soundtrack (1956), USA
- 1950s Free Music Machines, Percy Grainger, Melbourne
- 1950s development of graphical sound-on-film by Norman McLaren, Evelyn Lambart, and Maurice Blackburn, Montreal
- 1952 Groupe de Recherche de Musique Concrète, Pierre Schaeffer with Pierre Henry and others, Paris
- 1952 Bruno Moderna, Acoustic instruments and electronic sounds, Cologne
- 1953 strict serialism, "Elektronische Musik", "Pure electronic music", Karel Goeyvaerts and Karlheinz Stockhausen, Cologne
- 1953 William's Mix, Music for Magnetic Tape, John Cage, Morton Feldman, Earle Brown, NYC
- 1953 Œuvre pour Musique Concrète x, y, z, Toshiro Mayuzumi, produced at Nippon Cultural Broadcasting, Japan
- 1954 Studio di Fonologia in Milan
- 1955 NHK Electronic Music Studio, Tokyo
- 1957 BBC Radiophonic Workshop, Daphne Oram, London
- 1957 *Illiac Suite/String Quartet No. 4*, Lejaren Hiller and Leonard Issacson, first score algorithmically composed by an electronic computer, Illinois, USA
- 1957 MUSIC (program for sound production with digital computer), Max Matthews at Bell Labs, New Jersey
- 1959 Columbia-Princeton Electronic Music Center, Vladimir Ussachevsky, Otto Luening, Milton Babbitt, Roger Sessions, NYC

- 1959 Analogique A-B, Iannis Xenakis, first use of granular synthesis, Greek/French
- 1963 San Francisco Tape Music Center, Morton Subotnik, Pauline Oliveros, and others, California
- 1963 Mellotron tape sampler, England
- 1969 Digital sampling on EMS Musys system, Peter Grogono, David Cockerell, and Peter Zinovieff, London
- 1969 Electronic Music Studio, National Institute of Design, Gita Sarabhai and David Tudor, Ahmedabad, India
- 1960s FM Synthesis developed by John Chowning, Stanford, CA
- 1978 Soundstream's Digital Editing System, first DAW, Salt Lake City, USA
- 1979 Fairlight CMI digital synthesizer and sampler, Australia
- 1982 MIDI, developed by Roland, Yamaha, Korg, Kawai, and Sequential Circuits
- 1983 Yamaha DX7 digital synthesizer, first widely used digital synth/synth capable of FM synthesis, Japan
- 1986 *Riverrun*, Barry Truax, early piece created using real-time granular synthesis, Vancouver, Canada

And of course, history continued and continues